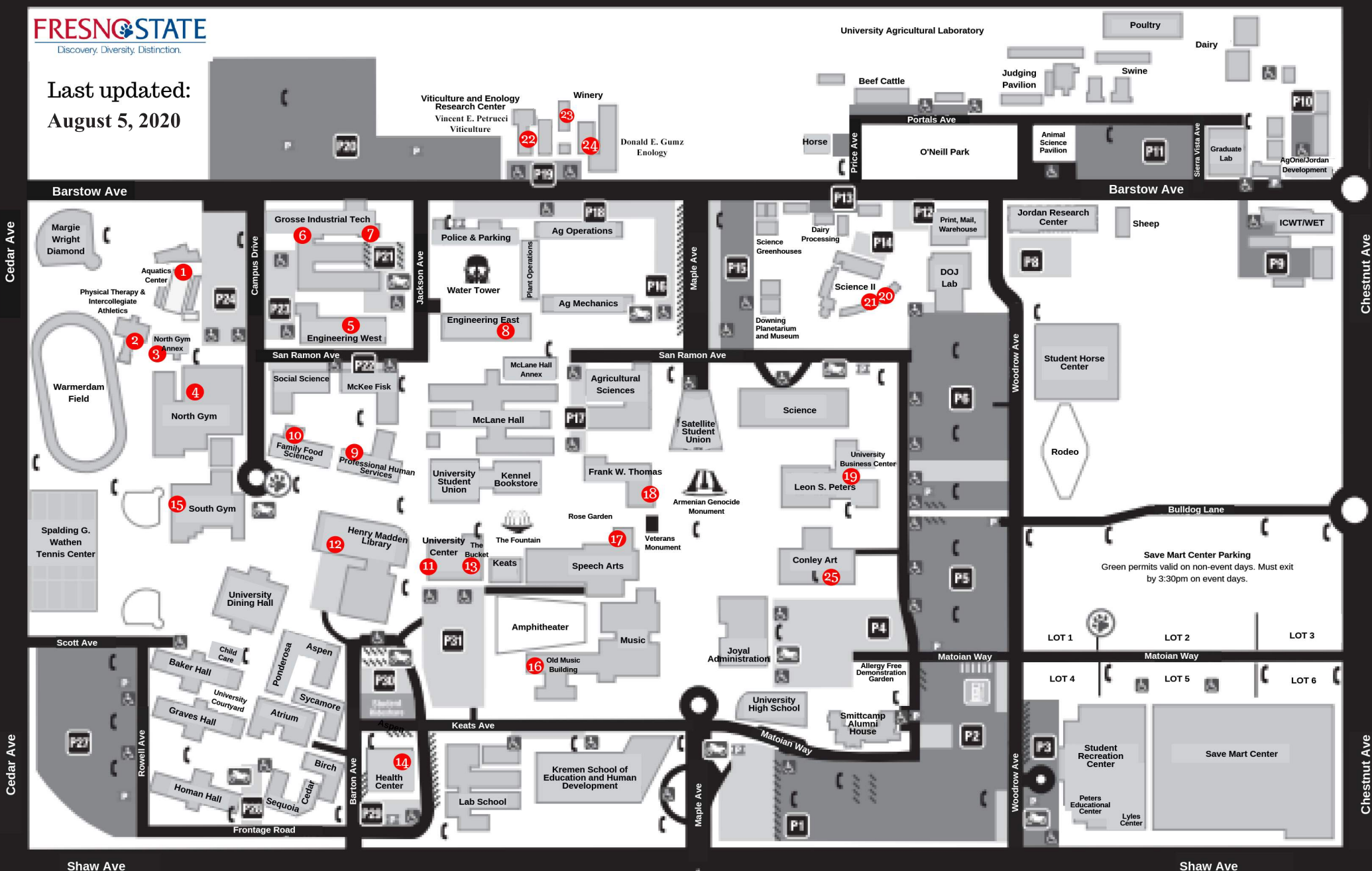


Last updated:  
August 5, 2020



1. Aquatics Center - (2) single stall, north, key card required
2. Physical Therapy & Intercollegiate Athletics - (1) single stall, middle of building, 2nd floor
3. North Gym Annex - (2) single stall
4. North Gym - (1) multi stall, full height partitions, north, 2nd floor in the wrestling area
5. Engineering West - (1) single stall with urinal, north east
6. Grosse Industrial Technology - (1) single stall, north west, 1st floor, near room 108
7. Grosse Industrial Technology - (1) single stall, north east, 3rd floor, take elevator near Student Cupboard
8. Engineering East - (1) single stall, south entrance, 2nd floor, near middle stairs & room 248
9. Professional Human Services - (1) single stall, west entrance, 2nd floor, inside room 220
10. Family and Food Science - (1) single stall, north west, 1st floor, across from room 125
11. University Center - (1) single stall, north west door - enter room 125, restroom is in the vestibule
12. Henry Madden Library - (1) multi stall, west, 3rd floor, near Music & Media Room

13. The Bucket - (2) single stall, south
14. Student Health Center - (1) single stall, south west available to students, others reserved for staff and clients
15. South Gym - (1) multi stall, west, full height partitions
16. Old Music Building - (1) single stall, west, near room 185 and Dean's office
17. Speech Arts - (1) single stall, north east, between room 5 and 6
18. Frank A. Thomas - (1) single stall, south east, in Career Development Center
19. Leon S. Peters - (1) single stall, east, 4th floor, next to room 428
20. Science II - (1) single stall, south east, C wing, 3rd floor, across from room 351
21. Science II - (1) single stall, south east, C wing, 2nd floor, across from room 267
22. Viticulture - (2) single stall, north east, inside Petrucci Library

23. Winery - (1) single stall, south east
24. Donald E Gumz Enology - (1) single stall, across from room 3
25. Conley Art - (2) multi stall, south east, 1st floor, across from elevators, full height partitions

Main Entrance